**Final Project Proposal**

**Construct 2**



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| **Class : L2AC Name of Lecturer(s) : Mr. Raymond Bahana** |
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| **Major : Multimedia and Human Computer Interaction** |
| **Title of Assignment : Construct 2 Final project proposal**  **(if any)** |
| **Type of Assignment : Paper Date and Time of Visit : -** |
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Signature of Student: (Name of Student)

1 Ricky Anderson Ricco

**Introduction**

So, for the final project my team consist of: Ricky Anderson Ricco, Eris Suryaputra and Vedro Suwandi. We are going to make an alien shooter game with a gun which can be upgrade from a drop of the monster.

**Gameplay**

The game we can move the ship front to back and left to right and it will automatically shoot. But there is a special weapon which can be shoot using a special key and we can get the charges from the enemy drop. The enemy can drop special weapon or an upgrade weapon which can go more powerful and more powerful by getting the drop.

There’s a level and each level has it’s own boss and it gets harder and harder and the weapon become more powerful and powerful. And there is life, the life will be decreased if we hit the enemy/collision or got shoot by enemy.